

Ideas and Resources

Make your own story.

Have the children write their story. Encourage them to include animals as people, explain a phenomena, or have a moral. They could also illustrate and create their own book.

Draw yourself as an Ohlone in a village.

Write a poem.

Village play.

Have entire class, or smaller groups pretend they are a village. Let them work out who does what work. Things to consider: food gathering, shelter, hunting, child care, etc.

READING MATERIALS

The Ohlone Way, Malcolm Margolin, 1978

Vividly recreates the early life of Ohlone people.

People at the Edge of the World, Bett Morrow, 1991

A book for young people about the Ohlone.

The Ohlone; Past and Present, Lowell Bean, 1994

Collection of papers by 14 scholars.

When the World Ended, Linda Yamane, 1995

A translation of 3 Ohlone stories.

Tjatjakiymatchan (Coyote), Alex O. Ramirez, 1991

An Ohlone story.

The Natural World of the Californian Indians, Robert Heizer, 1980

A study of CA habitats and how the various Native People adapted.

It Will Live Forever, Bev Ortiz, 1991

Acorn processing manual.

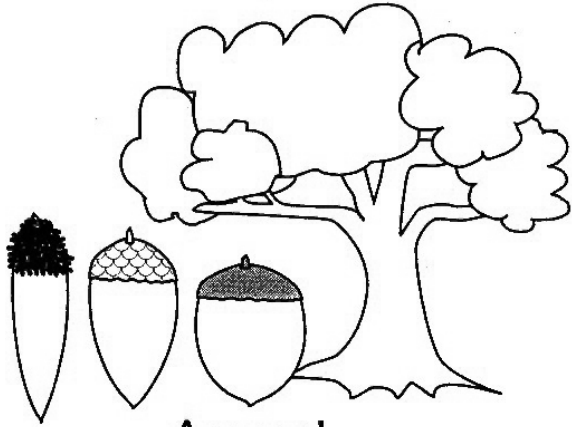
Grass Games and Moon Races, Jeannine Gendar, 1995

Collection of games and toys.

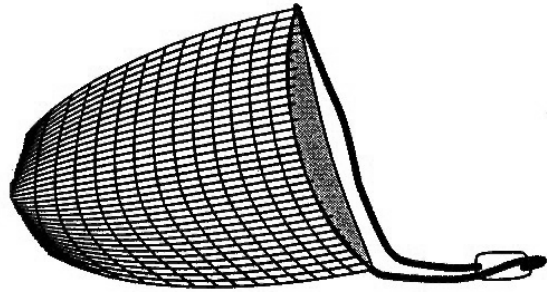
Indian Summer, Thomas Jefferson Mayfield, 1993

A 6 year old boy is adopted by the Yokuts and lives with them for 12 years.

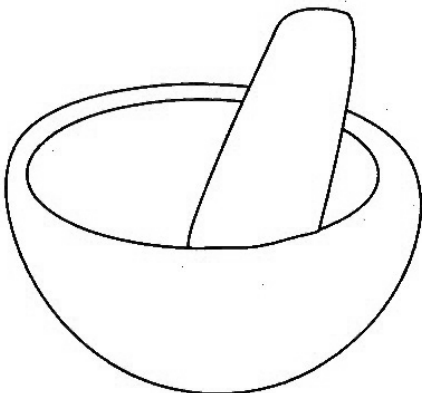
Acorn Mush



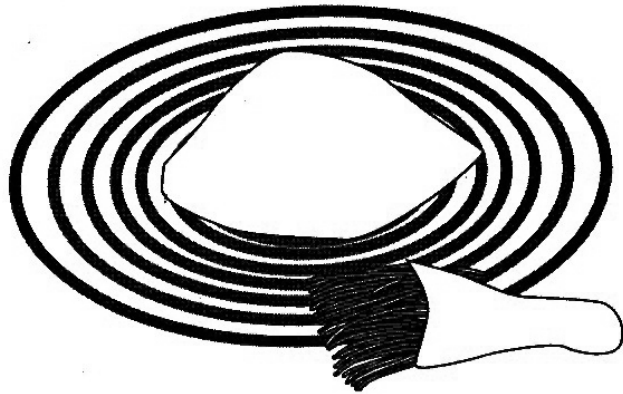
Acorns!



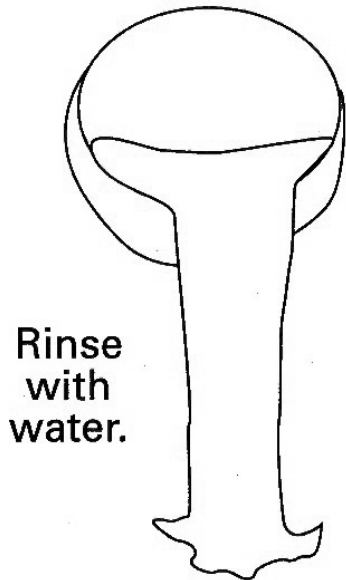
Gather in a basket.



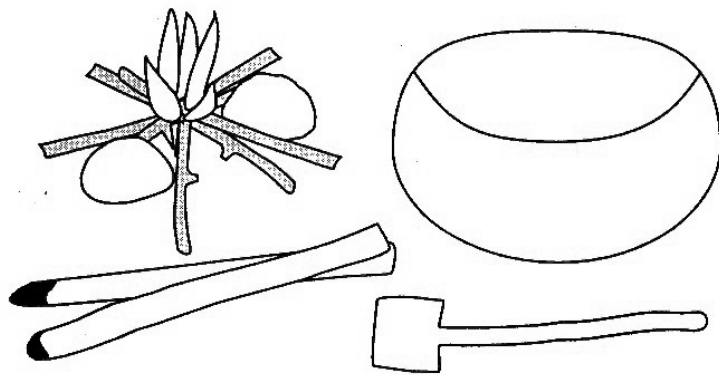
Pound! Pound!



Sift the flour.

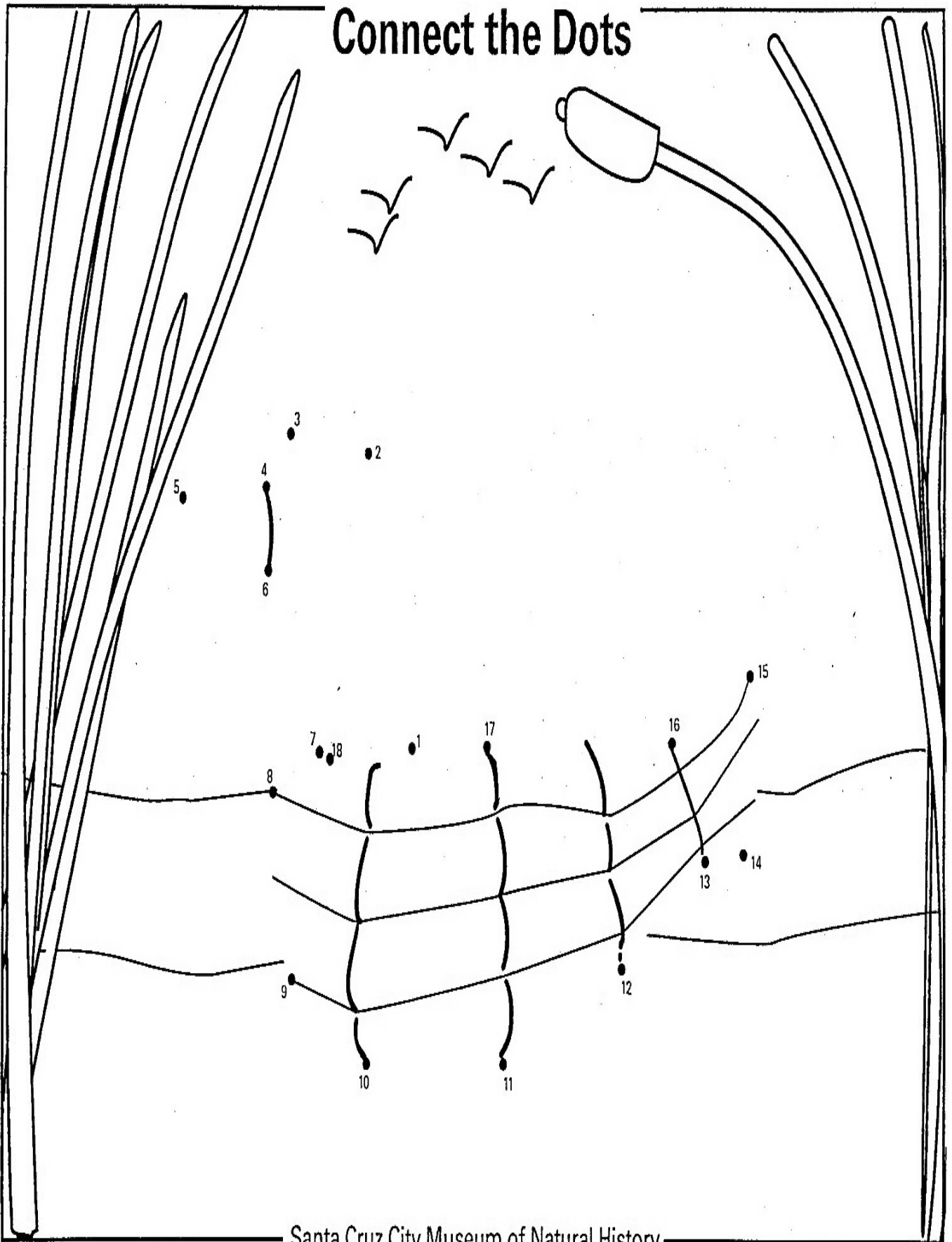


Rinse
with
water.



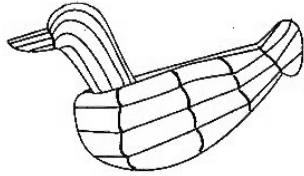
Cook with hot rocks and stir!

Connect the Dots

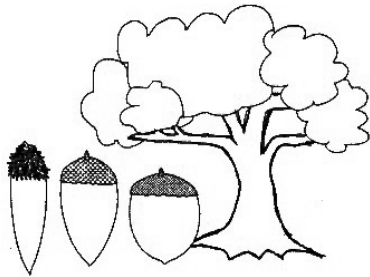


Draw a Line

from an object to the word



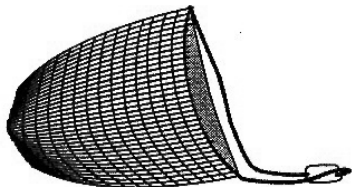
Tule Boat



Gathering Basket



Acorns



Bow



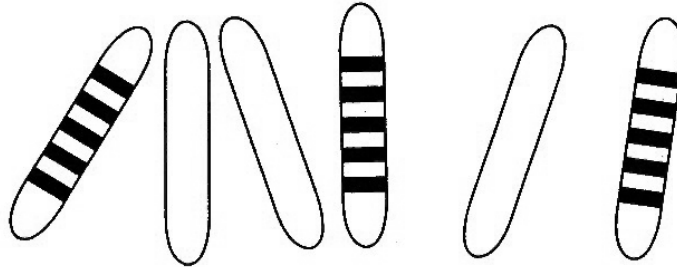
Tule Duck

Ohlone Games

The Stave Game

How to Play

A favorite game among Native people was the stave game. There are several variations on how the game is played, but most follow some basic principles. Six staves are gathered into the hands and then tossed onto the ground. If all of the sticks land with their painted side up, or all of them land plain side up, then the player receives 2 points. If the toss reveals a combination of three painted and three plain, then the player gets 1 point. Any other combination is 0 points and the next person gets their turn. Thin twigs are sometimes used as counting sticks to help keep score.



Materials

- 6 craft sticks per child
- pens, paint or crayons
- paper

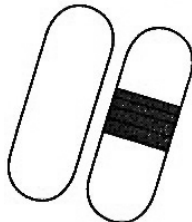
Make Your Own Set of Staves

On a piece of paper, have each child trace one of their craft sticks. They can practice their design before trying it out on the sticks. As long as you can tell one side from the other, the children can decorate in any manner they please. Geometric and animal shapes work very well. Once dry, the staves are ready for use.

The Hand Game

How to Play

This game is played with two wooden or bone pieces that are the same size. One of the pieces is marked with a string, one is plain. One player puts their hands behind their back and hides a piece in each hand. The other player then tries to guess which hand has the marked piece. If the player guesses correctly, they get to hide the pieces for the next turn. If the player guesses incorrectly, the first player gets to hide the pieces again. Thin twigs can be used as counting sticks to keep score; one correct guess = one point.



Materials

- 2 similar, short objects for each child (dowels, craft sticks, etc.)
- string

Make Your Own

Tie string around one of the pieces. Jute twine creates a natural appearance. Anything can work, as long as the child's hands can properly conceal the winning token. Have fun and be creative. Walnut shells, different colored stones are some resourceful suggestions.